



MAP LEGEND

TEAM ARRIVAL PROTOCOL

H I G H S C H O O L D I V I S I O N

MAP LEGEND



PARKING LOT F
XC Invite Parking (Buses/Cars)



WALKING PATH



ACCESS TO OPEN AREA



BRIDGE/OVERPASS



BLOCKED ACCESS



MEDICAL - ATHLETIC TRAINING ROOM
Medical stationed throughout course



RESTROOMS



TUNNEL
Lot F to Stadium Entrance



STADIUM TICKET BOOTH



TEAM CHECK-IN
Packet Pick-Up



STAIRS AND ELEVATOR TO TEAM CAMP AREA *(Level 1)*



TEAM CAMP AREAS
Parking Lot First Floor / Practice Field



WATER COOLER FILL UP STATION



CLERK OF THE COURSE
Race Check-In



SOUVENIR SALES AND AWARDS



PROBLEM SOLVING SHED
Questions and Issues resolved here!



AWARDS
Pick-up your Awards/Champion Shirts Here

COURSE MAP LEGEND



START LINE



FINISH LINE



COURSE PATH



FIRST MILE



SECOND MILE



THIRD MILE



MILE MARKERS

TEAM ARRIVAL PROTOCOL

- 1. PARKING**
All buses and vehicles must park in Lot F located on the north side of Temple Ave.
- 2. ENTERING THE STADIUM (2)**
Use Tunnel to cross Temple Ave and enter stadium.
- 3. TEAM PACKET PICK-UP (3)**
Distribute Bib Number to athletes for entry
- 4. TEAM CAMP (4)**
Set up your team camp on the first floor of the Champions Parking Structure (*no need for tents!*)
- 5. RACE CHECK-IN (5)**
30 minutes prior to each race, your team(s) must check in at the Clerk of the Course



LOT F

W TEMPLE AVE



ROAD CLOSED



GATEWAY PARKING STRUCTURE
NO XC INVITE PARKING

BONITA DRIVE CLOSED

STADIUM WAY

CHAMPIONS PARKING STRUCTURE
NO XC INVITE PARKING

LEVEL 1
Team Camps

LEVEL 2
CLOSED
CONSTRUCTION

S

7

F

EXPO AREA
SOUVENIRS/FOOD/VENDORS

8

10

6

SAFETY GATE

SWITCHBACKS

RESERVOIR HILL



POOP OUT HILL

VALLEY LOOP
(2 TIMES)

MT. SAC CROSS COUNTRY COURSE

MILE 1

MILE 2

MILE 3



3 MILE

