



MAP LEGEND HIGH SCHOOL DIVISION

MAP LEGEND



PARKING LOTS

XC Invite Parking (Team Vans/Buses only in Lot F)



WALKING PATHS

Green within stadium/Orange outside stadium gates



ACCESS TO OPEN AREA

BRIDGE/OVERPASS



BLOCKED ACCESS



MEDICAL - ATHLETIC TRAINING ROOM

Medical staff stationed throughout course



RESTROOMS

1

TEAM BUS PARKING

Lot L

(2)

TEAM CHECK-IN

Packet Pick-Up

3

TEAM CAMP AREA/ACCESS POINTS

Team Camps are on the 1st floor of the Champions Parking Structure and on the field behind the scoreboard

4

PROBLEM SOLVING SHED

Questions and issues resolved here!

(5)

WARM-UP

Warm-ups area is on the track or on first floor of Champions Parking Structure

6

CLERK OF THE COURSE

Check-In 10 minutes prior to race

7

SOUVENIR SALES

8

AWARDS

Top 3 Teams in each race (after results are posted)

9

EXPO AREA



OFF LIMITS AREAS

Coaches allowed on the westside of the airstrip. Staff Only on airstrip asphalt, stadium track/field.

COURSE MAP LEGEND



START LINE



FINISH LINE



COURSE PATH



FIRST MILE



SECOND MILE



THIRD MILE



MILE MARKERS



HALF MILE MARKERS

TEAM ARRIVAL PROTOCOL

1. PARKING (1)

All school vehicles (vans or buses) must park in Lot F. No parking charge for marked school vehicles and school buses in this lot ONLY.

2. ENTERING THE STADIUM (2)

Coaches and athletes must enter through the Team Check in Gate (2).

3. TEAM CAMP/TEAM CAMP ACCESS (3)

Setup your team camp in:

- Designated areas on the field behind the scoreboard
- On the first floor of the Champions Parking Structure.
- In the stadium East or West upper levels.
 Tents/umbrellas are ONLY ALLOWED on the upper level of the EAST BLEACHERS (opposite side of the pressbox).